Forest Journey

Game design document

Authors

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Game description

Fly through the forest and get the most distance. Move your hand or mouse to dodge the trees and other objects.

Production Schedule

Planning

See our Trello: <https://trello.com/b/qIKBCJzI/aim3d-project>

Technical Specs

Code Versioning

See our GitHub: <https://github.com/SkaterDanny/AIM-3D>  
  
Devices

For this project we used a Leap Motion to control the game , With this device we were able to control the game using your hand movements.   
  
more over the Leap Motion : <https://www.leapmotion.com/>